the theme for the jam is "nothing can go wrong" can i make a game where the mc is constantly angry and the player has to press combo of keys to reduce that anger so that nothing can go wrong

The theme of "nothing can go wrong" could be really interesting if it contrasts with the main character's constant anger. By having the player manage and reduce the MC's anger through key combos, you're setting up a dynamic that is both challenging and engaging, all while working within the theme.

You could build the idea around moments where if the MC’s anger isn't controlled in time, something chaotic or unfortunate happens, which could make things go "wrong" in the gameplay world. The player would need to press the right key combos at the right time to de-escalate the anger, keeping things from spiraling out of control.

Here are a few ways you could expand on that idea:

1. **Combo System**: The key combinations could correspond to different calming actions the MC takes, like breathing exercises, positive self-talk, or taking a break. As the player successfully enters the right combos, the MC’s anger meter drops, and things calm down.
2. **Rage Meter**: A visible rage meter could rise as the MC encounters frustrating or stressful events. If the player doesn't manage to reduce the anger in time, the game could introduce exaggerated consequences like objects breaking, minor disasters, or NPCs getting upset.
3. **Visual and Audio Feedback**: Use visual or audio cues to show the MC’s escalating anger. Maybe the world around them gets more chaotic, and the music speeds up or gets more intense when the anger is high.
4. **Positive Reinforcement**: If the player successfully calms the MC down enough, you could introduce moments where everything goes perfectly, and they are rewarded with "nothing going wrong." You could have smoother game progression, peaceful moments, or even humorous scenarios where the MC is able to avoid a major mishap.

My 2nd idea is to have inner thoughts.

The player has the mind of both devil and angel. You have to choose the write dialogue to ensure the maid doesn’t do anything rash.

(moe moe puuu) anime reference

My 3rd idea ->

Collect stickers or else pc restarts